



RESOLUTION # 2025-406

RESOLUTION AUTHORIZING THE EXTENSION OF THE CARVER RECREATION CENTER LEASE AGREEMENT WITH THE JEFFERSON SCHOOL FOUNDATION THROUGH JUNE 30, 2026

WHEREAS, the City of Charlottesville, through its Department of Parks and Recreation, has maintained a 15-year lease agreement with the Jefferson School Foundation (JSF), a Virginia nonprofit, nonstock corporation and successor in interest to the Jefferson School Community Partnership, L.L.L.P., for the operation of the Carver Recreation Center located within the Jefferson School City Center; and

WHEREAS, Carver Recreation Center continues to serve as a vital hub for wellness, learning, and social connection, promoting the values of resilience, inclusion, and community well-being; and

WHEREAS, the current lease agreement between the City of Charlottesville and the Jefferson School Foundation is set to expire in March 2026, and an extension is necessary to align the agreement with the City's fiscal year cycle (July 1 – June 30); and

WHEREAS, extending the current lease through June 30, 2026, will ensure uninterrupted operations and allow sufficient time for staff to negotiate a new long-term lease that reflects current operational needs, fiscal responsibility, and community use priorities; and

WHEREAS, there is no fiscal impact associated with this action, as operational funding for the Carver Recreation Center has already been appropriated within the Parks and Recreation Department's Fiscal Year 2026 budget;

NOW, THEREFORE, BE IT RESOLVED by the Council of the City of Charlottesville, Virginia, that the City Council hereby authorizes the extension of the existing lease agreement with the Jefferson School Foundation through June 30, 2026; and

BE IT FURTHER RESOLVED that City staff are authorized to finalize and execute all necessary documents to effectuate this lease extension and to continue negotiations toward a new long-term lease agreement that will ensure the ongoing success and community value of the Carver Recreation Center.